**Lecture TU Darmstadt** 

# From Science to Products – Security Research at Intel Labs

Matthias Schunter + slides from Steffen Schulz, Rafael Misozky, Jan Richter, ...



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"In theory, theory and practice are the same."
In practice, they are not."

## Outline



- 1. Security in practice does anyone care?
- 2. Industrial vs. Basic Security Research
- 3. Example Research Projects
  - a) Fuzzing Low-level Software
  - b) Post Quantum Crypto
- 4. Discussion / Q&A

# Case Study: Secure electronic cash anyone?

Cash



Excercise (via chat)

- Advantages wrt Cash/CC?
- Disadvantages wrt Cash/CC?

Digital Cash in Digital Wallet

**Credit Card** 



Source: tellermate.com eenewseurope.com ECONOMICTIMES:COM

# Case Study: Secure electronic cash anyone?

Cash

?

Digital Cash in Digital Wallet

Expensive & in

Multiple Choice

- Yes this will work in practice
- No this will not work in practice +why (into chat)

e & Anonymous

**Credit Card** 



Remote value transfers

Efficient

• Insecure; privacy-invasive

Source: tellermate.com eenewseurope.com ECONOMICTIMES:COM

# Case Study: Secure electronic cash anyone?

Cash

?

Trusted anonymity

**Credit Card** 



Cheap insurance

Digital Cash in Digital Wallet

- Requires infrastructure
- Breaks habits
- Cost higher than insurance
- Interesting main usecase...

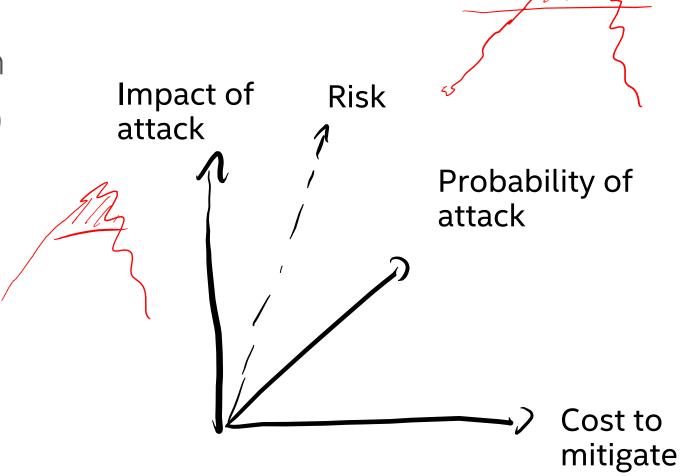
Source: tellermate.com eenewseurope.com ECONOMICTIMES:COM

# Is security important in the real world?

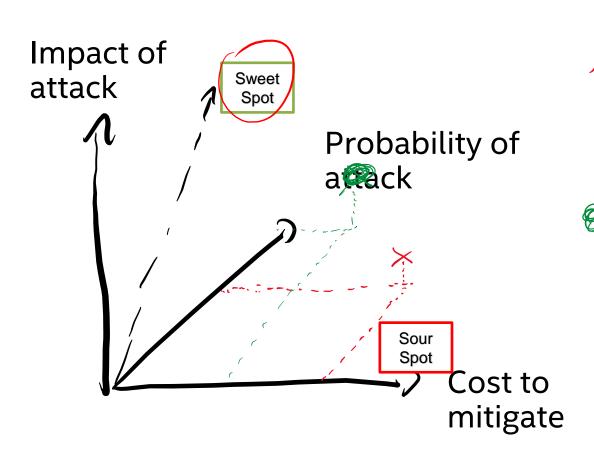
- Aim for a Rational Decision
  - Impact of attacks (cost+scale)
  - Probability of attacks
  - Cost to mitigate risk

But: Moving targets...

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# Is security important in the real world?

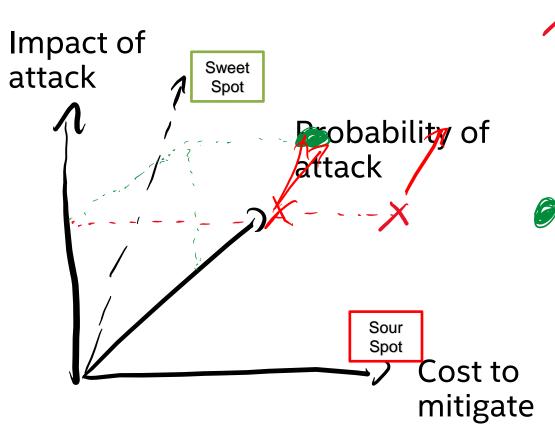


## Security for Credit Cards

- 90s: No internet limited scaling
  - Medium probability of attack
  - Limited cost per attack
  - High cost of mitigation (usability!)
- 2000s: Internet and ecommerce
  - High probability of attack
  - Limited cost
  - Medium cost of fixing

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# Is security important in the real world?



Post quantum secure signatures

- Today no quantum computer
  - Zero probability of attack
  - High impact (\*0 = zero risk)
  - High cost of mitigation
  - Once the QC machine has arrived
    - Medium probability of attack
    - High impact (high risk risk)
    - High cost of mitigation
  - But: Long life-time of HW

# Security in Practice: Some lessons learnt

- Security is an attribute
  - Often engineered after the fact
    - Example: Security of neuro compute anyone?
  - Dynamically adjusted
- Security is a process
  - Secure Development Lifecycle
  - Includes response and repair!
     CVEs important for customer awareness!
  - Monitoring the environment is important! (90's PC on the Internet)
  - CVE counts have many causes and are no reliable metric across products/companies..

#### **CVE Counts:**

Product Name	Vendor Name	Product Type	Number of Vulnerabilities	
1	<u>Debian Linux</u>	<u>Debian</u>	OS	<u>5078</u>
2	<u>Android</u>	<u>Google</u>	OS	<u>3651</u>
3	<u>Ubuntu Linux</u>	<u>Canonical</u>	OS	<u>2984</u>
4	Mac Os X	<u>Apple</u>	OS	<u>2759</u>
5	<u>Linux Kernel</u>	<u>Linux</u>	OS	<u>2668</u>
6	<u>Iphone Os</u>	<u>Apple</u>	OS	<u>2300</u>
7	Windows 10	Microsoft	OS	<u>2260</u>
8	<u>Chrome</u>	Google	Application	<u>2161</u>
9	Windows Server 2016	Microsoft	OS	2021
10	Windows Server 2008	Microsoft	OS	<u>1973</u>
11	<u>Fedora</u>	<u>Fedoraproject</u>	OS	<u>1959</u>
12	<u>Firefox</u>	<u>Mozilla</u>	Application	<u>1916</u>
13	Windows 7	Microsoft	OS	<u>1854</u>
14	Windows Server 2012	Microsoft	os	<u>1728</u>
15	Windows 8.1	Microsoft	OS	<u>1636</u>

Source: https://www.cvedetails.com/top-50-products.php

# Security in Practice: Some lessons learnt

- Risk Management Decision
  - Risk = probability x impact
  - Mitigation cost

Many moving targets...

#### Excercise (via chat or audio)

- Any questions?
- Any feedback

- Non-technical parameters are important!
  - Humans and training
  - Usage patterns and environment
  - All Employees play a role in security...
- Many important roles:
  - Crypto experts, SW security, SDL, ...
  - Developers, users, ...

## Outline



- 1. Security in practice does anyone care?
- 2. Industrial vs. Basic Security Research
- 3. Example Research Projects
  - a) Fuzzing Low-level Software
  - b) Post Quantum Crypto
- 4. Discussion / Q&A

Break...

## Mission of Intel Labs

#### Mission

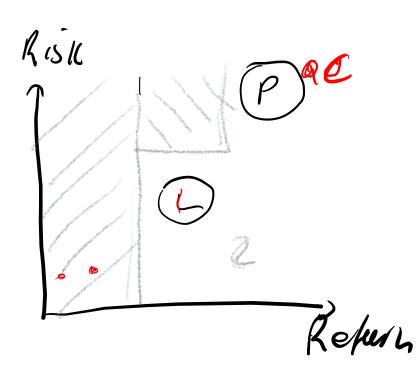
- Pioneering industrial research (P)
- Research on future products (L)
- Validation (Excercise (via chat or audio)

  What would you expect from an industrial research land

## Porfolio Approach important

- Goal
- Life-cycle of research





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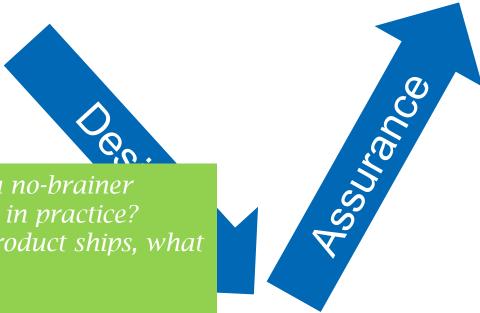
- a) Fuzzing Low-level SoftwareSlides: Steffen Schulz, Brian Delgato
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# Secure Development Lifecycle (SDL)

- Some Goals:
  - Security by design
  - Well-defined security quality of all products
- V-Model
  - Design: Require Implementatio

Excercise (chat): SDL seems a no-brainer

- Why is it hard to establish in practice?
- Once a perfectly secure product ships, what can still go wrong?
- Assurance: Tes Maintenance and CERT
- Fuzzing as one tool to validate software



# What is Fuzzing?

- "Smart" randomized testing of software at scale
- Find inputs that crash, violate assertions or other checks

JPEG images generated from initial seed value "hello lcamtuf.blogspot.com/2014/11/pulling-jpegs-out-of-thin-air.htm

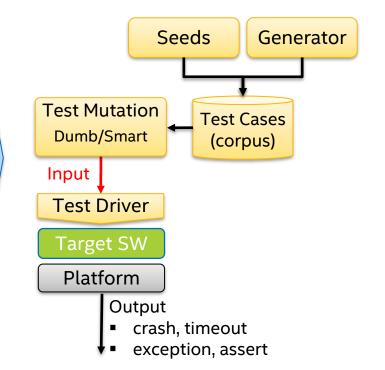
#### (Random) Testing

- Needs good inputs/generators
- High effort, small targets

# Test Vectors Input Test Driver Target SW Platform Output crash, timeout exception, assert

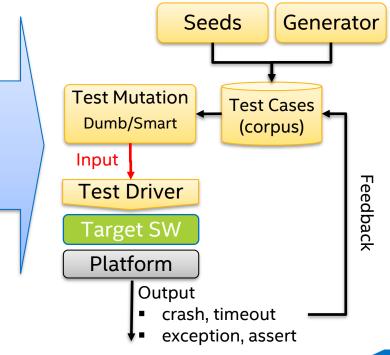
#### **Mutation-based Fuzzing**

- Expansion of simpler inputs/generators
- Execution focused around test corpus



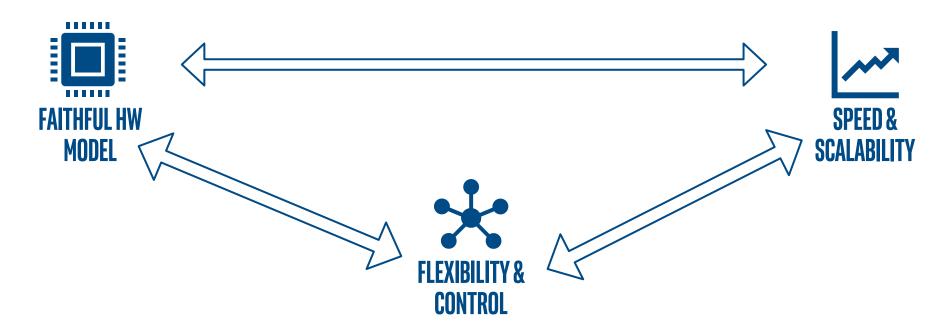
#### Feedback Guided Fuzzing

- Infinite, generic test expansion
- Iteratively discover completely new inputs



## SUCCESS CRITERIA FOR SCALABLE FUZZING

- Although successful in software, fuzzing is difficult to deploy in low-level code
- It's also difficult to create an environment that is "real" and fast at the same time



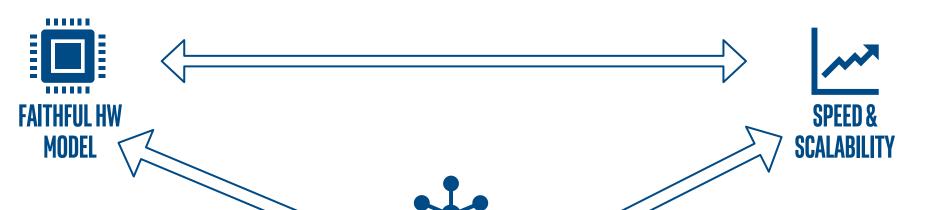
## THREE APPROACHES FOR SCALABLE FUZZING

Excercise (chat): Advantages / Disadvantages of

- *Life platform = real hardware*
- Emulation the hardware
- Re-hosting (running firmware as SW)
   Although successful in software, fuzzing is difficult to deploy in tow-tever code

#### It's also difficult to create an environment that is "real" and fast at the same time

#### **APPROACHES**

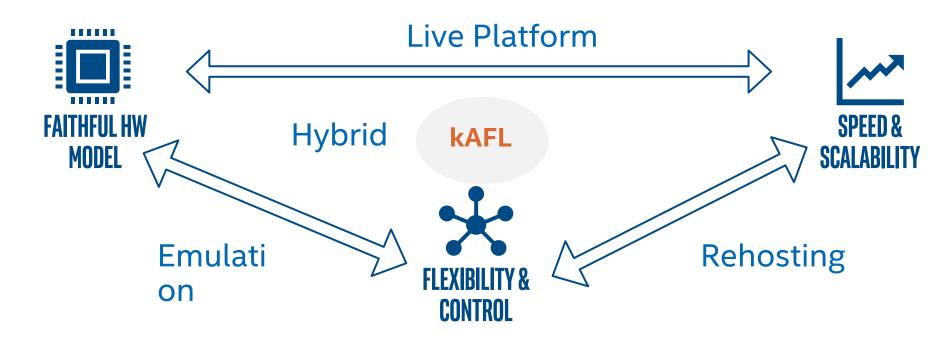


**CONTROL** 

- 1. Live HW
- 2. HW Emulation
- **Re-hosting**

## FIRMWARE FUZZING FOR VIRTUAL MACHINES

- Kernel AFL (kAFL): research vehicle developed at Ruhr-University Bochum
  - Accelerated execution & feedback using Intel® Virtualization Technology & Intel® Processor Trace features
  - Simple and fast, no assumptions on toolchain or target SW

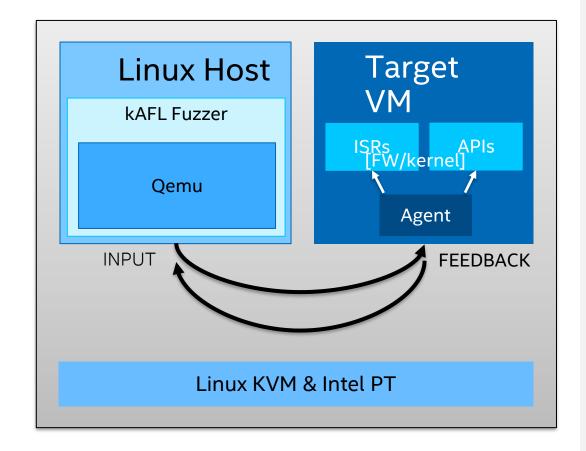




## FIRMWARE FUZZING USING VIRTUAL MACHINES

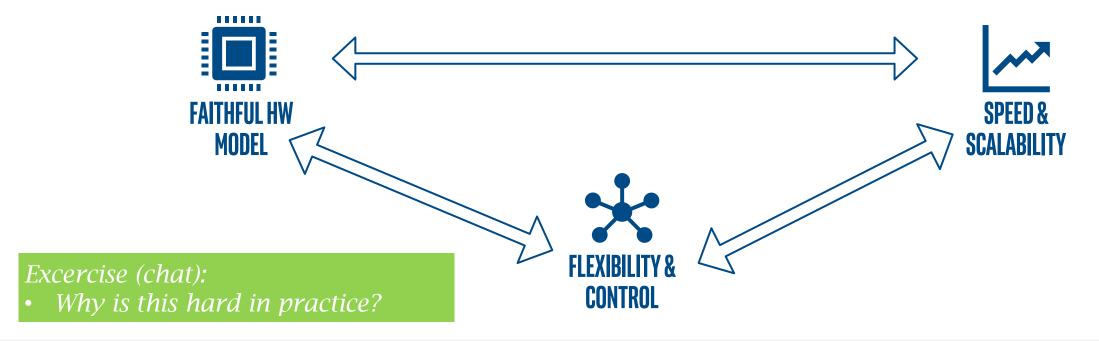
#### Kernel AFL (kAFL) - No assumptions on toolchain or guest OS

- ✓ Usability: Easy to get started on UEFI, Zephyr RTOS and others
- ✓ Flexibility: Fast snapshot/reset, attach serial console or debugger
- ✓ Scalability: No special HW, work on laptop and scale on servers
- **X** Open Problems
  - How do we cope with unsupported devices/peripherals?



## RESEARCH CHALLENGE: I/O MODELING

- Faithful device models are a major bottleneck across all approaches
- Test focus typically on higher level parsing & processing, not I/O
- Can we overcome I/O dependencies for more scalable testing?
  - Generalize emulation, use machine learning, or other automation?



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## **PROCESS CHALLENGES**

# Continuous Integration environments can have thousands of check-ins a day

- How to fuzz effectively?
- Testing just the code being modified is helpful
- Tools like AFL Go (Bohme, M., Pham VT. et al) have potential to better target fuzzing

# Complex tool-chains make it harder to change/modify compilers

#### How to handle triage at scale

- Fuzzers can provide a number of findings that require disposition
- How to better remove redundant findings?
- How much crash/hang analysis can be automated?

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## Post-Quantum World



**Advances in the development of Quantum-Computers** 



**Public-Key Cryptography is threatened** 



**Post-Quantum Cryptography comes to the rescue** 

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## Quantum Attacks and Mitigations

- Symmetric Cryptography:
  - **Issue:** Grover's algorithm [Gro'96] is expected to break AES128 and SHA256
  - Mitigation: Increase keys/parameters of algorithms (Fx: AFS128 → AFS256)
- Public Key Crypto Excercise (chat): You are tasked to introduce PQC at Intel -
  - Issue: Shor's algWhat obstacles do you expect?
  - Mitigation: Repl What hinders / accelerates adoption?
    - Where would you start?

Replacements for

encryption algorithms

#### Quantum Cryptography:

- ✓ Uses quantum physics to achieve higher security
- Requires quantum infrastructure
- Restricted to Key Exchange (e.g., [BB84])
- No standards

### **Post-Quantum Cryptography:**

and ECC

- ✓ Based on harder math problems
- ✓ Can be implemented in current infrastructure
- ✓ Offers all required features
- Standards under development

# Changing Tires on a Moving Car

- PQC transition is an unprecedented move <u>Crypto adoption takes decades</u>
  - Standards are being defined at the same time cryptanalysis is being understood
  - Post-Quantum Crypto literature may not offer drop-in replacements for all features

#### **Hash Based Signatures**

Security: relies on well-known security notions

#### **Code Based Cryptography**

Digital Signatures

<u>Security</u>: (presumably well-known) problems from coding-theory

#### **Multivariate Cryptography**

Encryption, Key Exchange, Signatures

Security: other problems from multivariate quadratic equations

#### **Lattices Based Cryptography**

<u>Security</u>: (presumably well-known) problems from lattices

#### **Isogeny Based Cryptography**

Encryption, Key Exchange, Signatures

<u>Security</u>: other problems from isogenies of super-singular elliptic curves

## Remarks

- PQC transistion is an unprecedented move
- Industry perspective is critical for wide adoption
  - Ease of deployment
  - Scalability
  - Maintenance
- Simple & well-understood is better than complex & less-understood
- Standards are much needed but we should not rush at the cost of security

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4. Discussion / Q&A

This is the last slide...

- Any questions?
- Any feedback/comments (chat/audio)?